

Year group: 5

Term: Autumn 2

Topic: The Vikings



Literacy

Book Talk

Book: The Saga of Erik the Viking

Author: Terry Jones

- Read aloud and understand the meaning of new words that he/she meets linked to the expectations of year 5 spelling.
- Maintain positive attitudes to reading and understanding of what he/she reads by increasing their familiarity with a wide range of books, including myths, legends and traditional stories, modern fiction, fiction from our literary heritage, and books from other cultures and traditions.
- Maintain positive attitudes to reading and understanding of what he/she reads by recommending books that he/she has read to his/her peers, giving reasons for their choices.
- Understand what he/she reads by checking that the book makes sense to him/her, discussing his/her understanding and exploring the meaning of words in context.
- Retrieve, record and present information from non-fiction.

Writing Genres:

Recount- Journalistic Writing

Myths and Legends

Pupils will learn to:

- Plan his/her writing by identifying the audience for and purpose of the writing, using other similar writing as models for his/her own.
- Draft and write narratives, describing settings, characters and atmosphere and integrating dialogue to convey character.
- Draft and write by using further organisational and presentational devices to structure text and to guide the reader.
- Evaluate and edit by ensuring consistent and correct use of tense throughout a piece of writing.
- Proof read for punctuation errors, including use of brackets, dashes or commas to indicate parenthesis; use of commas to clarify meaning or avoid ambiguity.
- Convert nouns or adjectives into verbs using suffixes.
- Indicate degrees of possibility using adverbs.
- Use commas to clarify meaning or avoid ambiguity.

Recount- Journalistic Writing

Immerse

- Research the raids on Lindisfarne
- Create word maps exploring key vocabulary and emotive language.

Analyse

- Using a given text, identify layout features and technical vocabulary.

Skills

- Reported speech
- Formal language
- Spelling rule- ant

Plan

- Plan his/her writing by identifying the audience for and purpose of the writing, using other similar writing as models for his/her own.

Write

- Draft and write a journalistic report.
- Draft and write by using further organisational and presentational devices to structure text and to guide the reader.

Review

- Evaluate and edit by ensuring consistent and correct use of tense throughout a piece of writing.
- Proof read for punctuation errors.

Myths and Legends

Immerse

- To research a variety of myths and legends from Viking culture.

Analysis

- To identify the audience for and purpose of the writing, exploring a given text to find writing features.

Skills

- To use expanded noun phrases within a character description
- To use relative clauses within a character description
- To use the spelling rule –ible/-able

Plan

- To plan his/her writing by identifying the audience for and purpose of the writing, using other similar writing as models for his/her own.

Write

- Draft and write a myth or legend.
- Draft and write by using further organisational and presentational devices to structure text and to guide the reader.

Review

- Evaluate and edit by ensuring consistent and correct use of tense throughout a piece of writing.
- Proof read for punctuation errors.

Creative Writing- Adventure Narrative and Science Fiction narrative

Assessed Writing- Myths and Legends character description

Maths

Multiplication and Division

Pupils will learn:

- To identify multiples and factors
- To find all factor pairs of a number
- To identify prime numbers up to 100
- To solve problems using factors, multiples and square numbers
- To multiply and divide by 10, 100 and 1000
- To multiply and divide mentally using doubling and halving
- To solve problems using a range of strategies
- To calculate using short multiplication
- To calculate long multiplication using the distributive law
- To calculate long multiplication using two 2-digit numbers
- To calculate long multiplication using 3- or 4-digit numbers by a 2-digit number
- To use knowledge of multiples to divide
- To use a written method to divide
- To solve problems involving division with remainders

Perimeter and Area

Pupils will learn:

- To calculate and measure perimeter
- To calculate the area of rectangles
- To calculate the area of rectilinear shapes
- To compare the area and perimeter of rectilinear shapes
- To calculate the area of non-rectilinear shapes

Focused times tables – x8

Arithmetic focus – multiplying and dividing by 10/100/1000, squared numbers, prime numbers, division

Science

Forces

Pupils will know and understand:

- What are forces?
- What is gravity?
- What is friction?
- What is air resistance?
- What is water resistance?
- What can simple machines do to forces?

Pupils will learn:

- To understand the difference between pushes, pulls and twists.
- To describe a range of forces: gravity, magnetism, friction, air resistance and water resistance.

	<ul style="list-style-type: none"> • To investigate water resistance and the effect of streamline shapes. • To explore levers, pulleys and gears to design their own simple machine to make something easier.
History	<p>The Vikings</p> <p>Pupils will know and understand:</p> <ul style="list-style-type: none"> • Who were the Vikings? • How do historians know how the Vikings traded? • What were the Viking raids and why were they so successful? • What was the Danelaw? • What was life like in the Danelaw? • How did England become a unified country? <p>Pupils will learn:</p> <ul style="list-style-type: none"> • Who the Vikings were. • Where the Vikings came from and how they travelled. • What happened during the Viking raids. • Who the Viking warriors were and why they fought. • How the Danelaw was created. • What Viking life was like: the laws, the government and society. • What lasting influence the Vikings left in England.
Geography	
Art	<p>Card Craft</p> <p>Printing- Christmas</p> <p>Children will learn to:</p> <ul style="list-style-type: none"> • Use acrylic print pads to create a print and negative and add colour using watercolours.
Design Technology	<p>Cooking</p> <p>What Could be Healthier</p> <p>Pupils will know and understand how to:</p> <p>Design</p> <ul style="list-style-type: none"> • Adapt a traditional recipe, understanding that the nutritional value of a recipe alters if you remove, substitute or add additional ingredients. • Write an amended method for a recipe to incorporate the relevant changes to ingredients. Design appealing packaging to reflect a recipe. <p>Make</p> <ul style="list-style-type: none"> • Cut and prepare vegetables safely. • Use equipment safely, including knives, hot pans and hobs. • Know how to avoid cross-contamination. • Follow a step by step method carefully to make a recipe. <p>Evaluate</p>

	<ul style="list-style-type: none"> • Identify the nutritional differences between different products and recipes. • Identify and describe healthy benefits of food groups. <p><u>Knowledge</u></p> <ul style="list-style-type: none"> • To understand where meat comes from - learning that beef is from cattle and how beef is reared and processed, including key welfare issues. • To know that I can adapt a recipe to make it healthier by substituting ingredients. • To know that I can use a nutritional calculator to see how healthy a food option is. • To understand that 'cross-contamination' means bacteria and germs have been passed onto ready-to-eat foods and it happens when these foods mix with raw meat or unclean objects. <p>Pupils will learn to:</p> <ul style="list-style-type: none"> • Understand where food comes from. • Understand what healthy food looks like. • Adapt and improve a recipe. • Complete a food product.
Computing	<p>Continued from Autumn 1:</p> <p><u>I-Draw</u></p> <p>Pupils will know and understand how to:</p> <ul style="list-style-type: none"> • Select, use and combine a variety of software (including internet services) on a range of digital devices to design and create a range of programs, systems and content that accomplish given goals. <p>Pupils will learn:</p> <ul style="list-style-type: none"> • To create vector images out of shapes and lines. • To duplicate, move, resize and rotate graphical objects. • To zoom in and out to add details to graphical objects. <p>To change the order of layers in a vector drawing.</p>
PE	<p><u>Dance</u></p> <p>Pupils will know and understand how to:</p> <ul style="list-style-type: none"> • Use actions, dynamics, space and relationships. • Work collaboratively, consider and have an awareness of others, include everyone, respect others and lead. • Have empathy, confidence and perseverance. • Think creativity, observe and provide feedback, use feedback to improve comprehension and select and apply skills. <p>Pupils will learn:</p> <ul style="list-style-type: none"> • To create a dance using a random structure and perform the actions showing quality and control. • To understand how changing dynamics changes the appearance of the performance. • To understand and use relationships and space to change how a performance looks. • To copy and repeat movements in the style of rock 'n' roll.

- To work with a partner to copy and repeat actions in time with the music.
- To work collaboratively with a group to choreograph a dance in the style of Rock 'n' Roll.
- To develop set choreography inspired by a Mayan god.
- To choose actions to create a motif in a given character with consideration of dynamics, space and relationships.
- To use structure to choreograph a dance performance.
- To use matching, canon and unison in the style of the lion dance.
- To use space and relationships to create a dragon dance.
- To select and combine dance tools to choreograph and perform a Chinese dance.

RE

Prophecy and Promise * Pupils are accessing the new RED Curriculum

Believe

Pupils will know and understand:

- There were great kings anointed and chosen in the Old Testament.
- God chooses in unexpected ways and especially values those the world overlooks. David, the shepherd was called by God to become a servant king.
- David became a great king and united his people who loved him (Psalm 21:1-7).
- For Christians, Jesus fulfils the promises made to David.
- Psalms are part of the Church's treasury of prayers. In praying psalms David is a model of prayer.

Celebrate

Pupils will know and understand:

- Some words of Psalm 23 to speak or sing.
- The links between the O antiphons and the Evening Prayer of the Church (Vespers) for 17-23 December.
- The verses of the hymn 'O Come, O Come Emmanuel' as expressions of beliefs about who Jesus is.
- The joyful mysteries of the Rosary: the Annunciation, the Visitation, the Nativity of our Lord, the Presentation of the Child Jesus in the Temple, and the Finding of the Child Jesus in the Temple.

Live

Pupils will know and understand:

- Psalms are an ancient way of prayer that are still prayed every day.
- How the O Antiphons are expressed in art from around the world (e.g., illuminated manuscripts, sung versions of the O Antiphons).
- How the O Antiphons are used by Christians to reflect on the significance of Jesus and his coming at Christmas (The O Antiphons, by Ansgar Holmberg C.S.J.).
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Understand, Discern, Respond

Pupils will learn:

- To identify Kings within the Old Testament and the anointing of David.
- How God chooses in unexpected ways and values those overlooked.
- How David united his people who loved him.
- That Jesus fulfilled the promises made by David.
- That Psalms are part of the Church's treasury of prayers.
- To make links between the O Antiphon and the Evening Prayer of the Church.

	<ul style="list-style-type: none"> • To celebrate the Joyful Mysteries of the Rosary.
French	<p><u>Space Exploration- In French</u></p> <p>Pupils will learn to:</p> <ul style="list-style-type: none"> • To identify keywords, phrases and ideas from spoken French. • To apply knowledge of noun and adjective agreement to create metaphors in French. • To make comparisons in French. • To develop understanding of the rules of adjectival agreement. • To describe and compare alien planets.
Music	<p><u>Composition and Notation</u></p> <p>Pupils will learn and understand:</p> <ul style="list-style-type: none"> • To know that simple pictures can be used to represent the structure (organisation) of music. • To understand that a slow tempo and a minor key (pitch) can be used to make music sound sad. • To understand that in written staff notation, notes can go on or between lines, and that the lines show the pitch of the note. <p>Pupils will learn:</p> <ul style="list-style-type: none"> • To sing with accuracy, fluency, control, and expression. • To explore and use different forms of notation. • To understand note length. • To read simple pitch notation. • To use hieroglyphs and stave notation to write a piece of music.
RSE	<p><u>Me, My Body, My Health-</u></p> <p><u>Girl's Bodies and Boy's Bodies</u></p> <p>Pupils will know and understand:</p> <ul style="list-style-type: none"> • That human beings are different to other animals. • About the unique growth and development of humans and the changes that girls will experience during puberty. • About the unique growth and development of humans and the changes that boys will experience during puberty. • About the need to respect their bodies as a gift from God to be looked after well, and treated appropriately. • The need for modesty and appropriate boundaries. <p><u>Spots and Sleep</u></p> <p>Pupils will know and understand:</p> <ul style="list-style-type: none"> • How to make good choices that have an impact on their health: rest and sleep, exercise, personal hygiene and avoiding the overuse of electronic entertainment.
Immersive Events/Visits/Visitors etc.	<ul style="list-style-type: none"> • Remembrance Day • Visit to the local library • Design Technology Showcase • Enterprise Week/ Christmas Fair • KS2 Nativity • Maths England Week

